

# C Programming

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# Announcements

## Short quiz

- ▶ Graded. Please check if you did not get grade back.
- ▶ We'll continue with this rhythm of having quiz due by Monday night.
- ▶ Goal is to make sure you are up to date with class, so you are ready to use lecture and recitations.

## Programming assignment

- ▶ Due in 16 days: 11:59pm Thursday, February 11.
- ▶ You should already have a programming environment set up for PA1
- ▶ Use Piazza to ask and respond to questions.
- ▶ By end of this week, you will have everything you need for at least part 1, goldbach, and part 2, maximum.

# Recitation sections

## Starting this week, and in most weeks

- ▶ You can attend all, any, or none of the recitations for reviewing the material and help on the programming assignments.
- ▶ Marie and Abhinav have posted recitation slides with guides for PA1.
- ▶ Abhinav and Prince have recitations later today.

## New section, Section 09

- ▶ TA Azita Nouri
- ▶ Mondays 1:00-1:55 PM ET
- ▶ Indicate on short quiz if you would like to switch to this section.

See one, do one, teach one

# See one, do one, teach one

To practice programming, you can...

- ▶ Read about it from a book (e.g., Modern C).
- ▶ Listen about it from someone talking about concepts (e.g., lecture slides in Supplementary Reading).
- ▶ Watch someone else program.
- ▶ Practice it.
- ▶ Explain / teach it to a friend.

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# Including headers

- ▶ `#include <stdio.h>`
- ▶ `#include <stdlib.h>`
- ▶ `#include <stdbool.h>`



# Function prototypes

Allows implementation in different files. Or in libraries.

# First encounter with pointers

What is `char* argv[]`

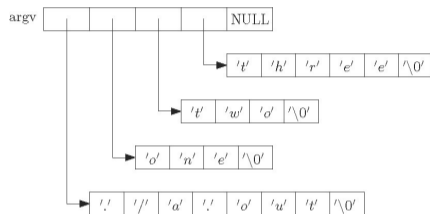


Figure: Image credit: <http://www.csc.villanova.edu/~mdamian>

In C, Strings, `char*`, and `char[]` are all the same

- ▶ `char greeting[6] = {'H', 'e', 'l', 'l', 'o', '\0'};`
- ▶ `char greeting[] = "Hello";`

# Control flow

- ▶ Conditionals
- ▶ Loops
- ▶ `break;`
- ▶ `continue;`

# Printing to command line

The format string in `printf(char* format, args)`

- ▶ `%d`: integer
- ▶ `%ld`: long integer
- ▶ `%s`: string
- ▶ `%c`: character
- ▶ `%f`: float

# Compiling and running your program

How does a program end up on your computer?

## How a Makefile works

- ▶  $\$@$ : target file name
- ▶  $\$<$ : first prerequisite
- ▶  $\$^$ : all prerequisites

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# Opening a file

The mode in `FILE *fopen(const char *filename, const char *mode)`

- ▶ "r": read from the file
- ▶ "w": write, starting at the beginning of the file
- ▶ "a": write, starting at the end of the file (append)

## Reading characters from a file

- ▶ `int fgetc(FILE *stream)`
- ▶ `char *fgets(char *str, int n, FILE *stream)`
- ▶ `int fscanf(FILE *stream, const char *format, ...)`



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