Computer Architecture

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Rutgers University

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Warm up questions

1. What are some fundamental concepts in computer science?
2. How does a computer work?

- `slido.com`
- `#342433`

What this class is about: abstractions

Intermediate courses in computer science:

CS 112: Data structures

learned about how to store data and manipulate data with algorithms

CS 205/206: Discrete structures

learn about the discrete and continuous mathematics governing computer science

CS 211: Computer architecture

learn about the abstractions that make programs run on computer building blocks

CS 213: Software methodology

learn how to organize complex programs

CS 214: Systems programming

learn how to interact with the operating system

What are the parts of a computer?

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What are the parts of a computer?

- Central Processing Unit
- Registers
- Caches
- Memory
- File Systems
- Network
- Screen
- User interfaces
- GPU
- FPGA
- ASIC
- Circuit boards
- Chips
- Integrated circuits
- Logic gates
- Transistors

What are desirable properties for computers?

1. What are desirable properties for computers?

What are desirable properties for computers?

- Correctness
- Performance
- Efficiency
- Security and Privacy
- Fairness
- Positively impacts human condition

Important computing abstractions

Abstractions

A way to hide the details of an underlying system so you (users & programmers) can be more creative.

Low-level programming

C, assembly language, machine code, instruction set architecture

The memory hierarchy

File system, main memory, caches, data representations

Digital logic

Pipelines, registers, flip flops, arithmetic units, gates

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The students

Take a look around to meet your fellow students.

As of today, 226 registered students

- $\approx$ 10 seniors, $\approx$ 55 juniors, $\approx$ 100 sophomores, $\approx$ 55 first-years
- $\approx$ 10 BAIT, $\approx$ 40 CS, $\approx$ 10 finance, $\approx$ 5 ITI, $\approx$ 10 mathematics, $\approx$ 130 undeclared, $\approx$ 10 prebusiness

Welcome all to class

- We welcome in this class diverse backgrounds and viewpoints spanning various dimensions: race, national origin, gender, sexuality, disability status, class, religious beliefs
- We will treat each other with respect and strive to create a safe environment to exchange questions and ideas.

The instructors

Prof. Yipeng Huang
yipeng.huang@rutgers.edu

Teaching assistants

- Song Wen (PhD TA)
- Naishal Patel (MS recitation PTL)
- Eshaan Gandhi (undergraduate recitation PTL)

I am expecting one more recitation PTL and two graders to be joining the team soon.

Prof. Yipeng Huang

`http://cs.rutgers.edu/~yh804`

My research is in abstractions that allow us to use novel computer architectures such as quantum and analog computers.

- I am looking for students who want to pursue research projects.
- In the fall I teach CS 583—Quantum Computing: Programs and Systems
- Worked with DARPA to investigate feasibility of using analog electronic circuits for scientific computation.
- PhD Dissertation: Hybrid Analog-Digital Co-Processing for Scientific Computation.

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What this class is about

Course objective

Sustain and enhance your (the student's) interest and confidence in computer science.

Specific learning goals

Throughout the course, students will learn about important computing abstractions such as low-level programming, the memory hierarchy, and digital logic via case studies that are representative of real-world computer systems.

Low-level programming: C

Learn a new and foundational programming language.

```
int main() {
    printf("Hello, World!");
    return 0;
}
```

Data representations

```
void show_squares()
{
  int x;
  for (x = 5; x <= 5000000; x*=10)
    printf("x = %d x^2 = %d\n", x, x*x);
}
```

x =	5	x^2 =	25
x =	50	x^2 =	2500
x =	500	x^2 =	250000
x =	5000	x^2 =	25000000
x =	50000	x^2 =	-1794967296
x =	500000	x^2 =	891896832
x =	5000000	x^2 =	-1004630016

- **Numbers are represented using a finite word size**
- **Operations can overflow when values too large**
  - **But behavior still has clear, mathematical properties**

Figure: Credit: Computer Systems: A Programmer's Perspective

Low-level programming: assembly

Study the interface between software and hardware.

```
MOV [ESI+EAX], CL ; Move the contents of CL into the byte at addr
ESI+EAX
MOV DS, DX ; Move the contents of DX into segment register DS
```

The memory hierarchy

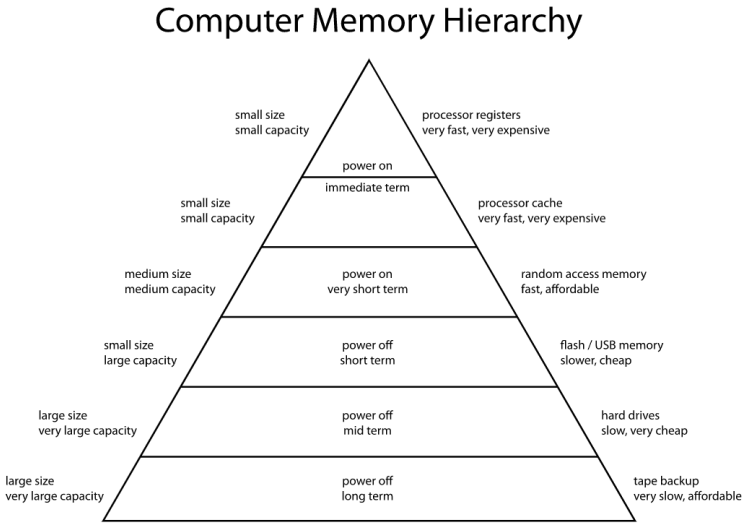

Figure: Credit: wikimedia

The memory hierarchy

```
void copyij(int src[2048][2048],
            int dst[2048][2048])
{
  int i,j;
  for (i = 0; i < 2048; i++)
    for (j = 0; j < 2048; j++)
      dst[i][j] = src[i][j];
}
```

4.3 ms

```
void copyji(int src[2048][2048],
            int dst[2048][2048])
{
  int i,j;
  for (j = 0; j < 2048; j++)
    for (i = 0; i < 2048; i++)
      dst[i][j] = src[i][j];
}
```

81.8 ms

19 times slower!

(Measured on 2 GHz Intel Core i7 Haswell)

- **Hierarchical memory organization**
- **Performance depends on access patterns**
  - **Including how step through multi-dimensional array**

Figure: Credit: Computer Systems: A Programmer's Perspective

Preview of assignments

Students will apply essential knowledge about computer systems to modify and create new low-level software and hardware implementations via hands-on programming exercises.

1. A new language: C
2. Review of data structures and algorithms in C
3. Everything is a number, numbers are bits and bytes
4. How programs are represented and run in computers
5. How to create the illusion of fast and big memory
6. How to build computers from simple logic

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Accessing the class & resources

Canvas

Announcements, lecture slides, videos, quizzes, assignments, submissions.
`https://rutgers.instructure.com/courses/160141`

Textbooks

- Modern C: `https://gustedt.gitlabpages.inria.fr/modern-c/`
- Bryant and O'Hallaron. Computer Systems: A Programmer's Perspective. Prentice Hall. 3rd edition.

Lecture and short quizzes

Lectures

- First four sessions are virtual. Hybrid in-person and livestream in February. If overall attendance and engagement suffers, we would go in-person only if safe and permitted.
- It benefits your learning to attend live, ask questions, and keep up.
- Videos will be posted within one day of lecture to YouTube, access link on Canvas.

Short quizzes

- Ensure that you keep up with the class and check on basic concepts from previous week, and to collect feedback.
- 30 minutes for quiz, max two attempts, open for set time window.

Programming assignments

ilab

- All students need access to ilab to compile, run, and test programs in Linux.
- If you do not have access, sign up immediately: `https://services.cs.rutgers.edu/accounts/activate/activate`

Piazza

- Ask all questions if possible on Piazza.
- If you send the instructor or any of the TAs an email that is better addressed on Piazza, we will kindly ask you to repost your question on Piazza and we will answer it there.
- Sign up now: `https://piazza.com/class/kydc7isau027cs`

Programming assignments

Automatic compiling, testing, and grading

- It is important that you carefully follow the specified output formats so that the testing framework can validate your program.
- New for this class: more incremental points, stricter validation, and more feedback from the grading system.

Submit on Canvas

- Start early.
- You can submit as many times as you wish.
- We will not accept late assignments; deadline will be enforced by Canvas.

Recitation code review study groups

Goals

- Give stylistic code review and feedback (avoid coding to satisfy autograder).
- Boost recitation attendance and give structure to recitation sections.

Mechanics

- Teams of ≈ 5 students.
- Review and discuss code from previous assignment.
- As a team, present findings in 5 minute short summary.
- Recitation TAs have full discretion to award a portion of assignment grades for participating.

Importance of writing your own code

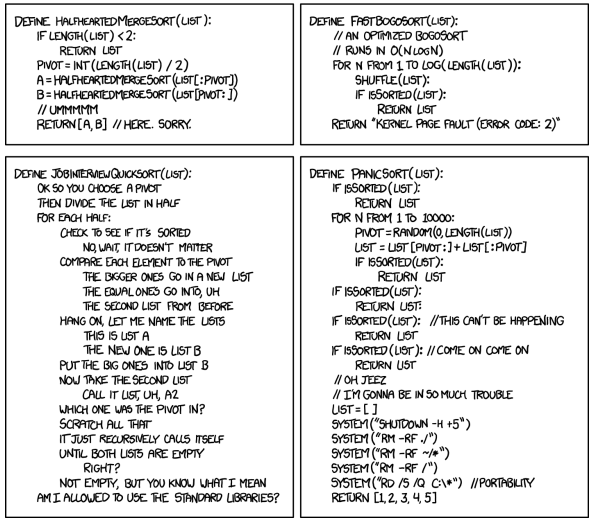

Figure: Credit: xkcd.com/1185

Academic honesty and integrity

Study and practice programming to *learn*

- You are encouraged to discuss the homework with your classmates on Piazza.
- You are encouraged to research and study concepts online.

Importance of writing your own code

- But, you must not disclose your code or see your classmates' code.
- You cannot look at answers online that are obviously specific to this class.
- Finding your own solution and writing and debugging your own code is vital to your learning. Copying someone else's code short-circuits this process.
- We will use automatic tools to detect identical or similar submissions.

Rutgers Academic Integrity Policy

- `https://nbprovost.rutgers.edu/academic-integrity-students`
- Every offense will be reported to office of student conduct.

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A New Golden Age for Computer Architecture[1]

Learning goal

At the end of this course, students should have the preliminary skills to design and evaluate solutions involving the computer software-hardware interface to address new problems.

[1] https://cacm.acm.org/magazines/2019/2/234352-a-new-golden-age-for-computer-architecture/fulltext

History: computer architecture abstractions drove digital revolution

	1940s	1950s	1960s	1970s	1980s	1990s	2000s	2010s
Analog continuous-time computing	Analog computers for rocket and artillery controllers.	Analog computers for field problems. 	1st transistorized analog computer. 	Analog-digital hybrid computers.	...			
Digital discrete-time computing	Turing's *Bomba*.	1st transistorized digital computer.	Moore's law projection for transistor scaling.	Dennard's scaling for transistor power density.	VLSI democratized.			
	Stored program computer.	Microprogram ming.	Instruction set architecture.	Reduced instruction set computers.	**Architecture abstraction milestones**			

Transistor scaling and architectural abstractions drive digital revolution, make analog alternatives irrelevant

Figure: Emerging Architectures for Humanity's Grand Challenges, Yipeng Huang

History: computer architecture abstractions drove digital revolution

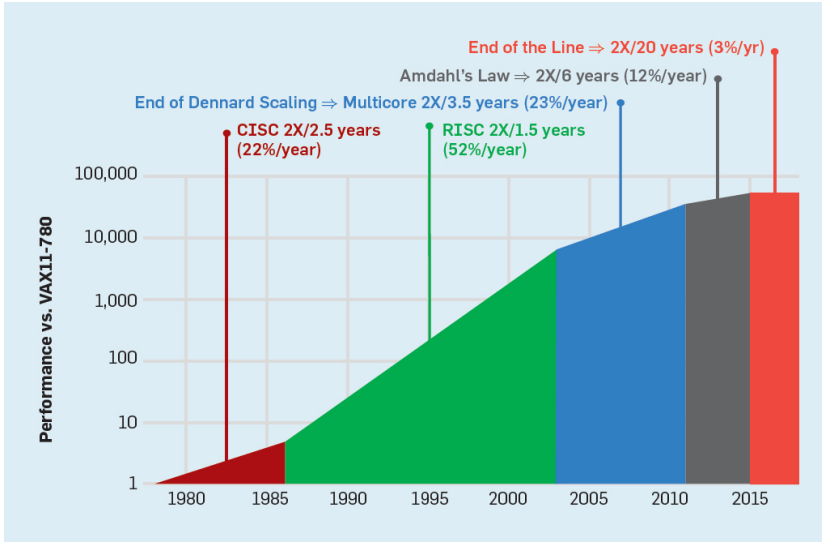
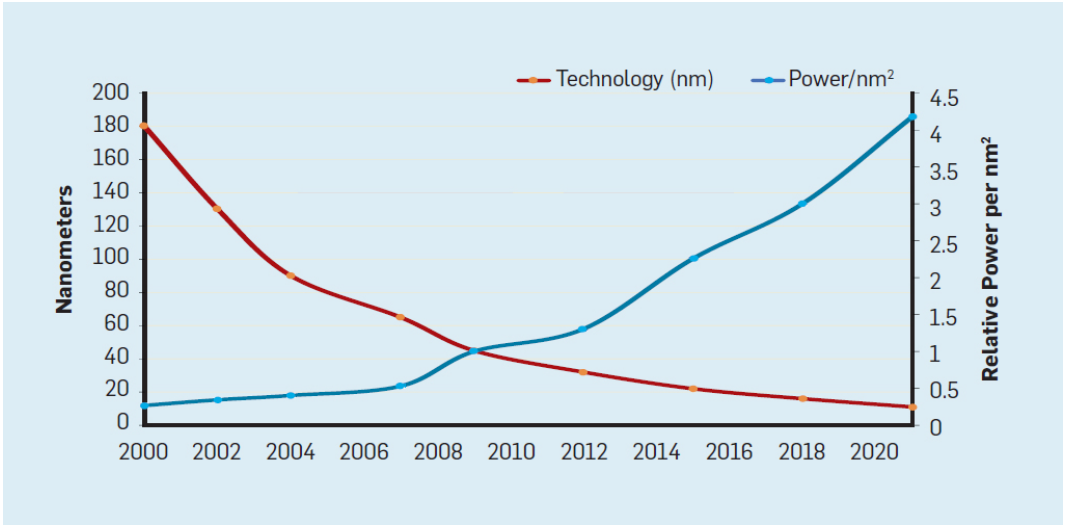


Figure: Credit: A New Golden Age for Computer Architecture

Present: power constraints driving diverse computer architectures



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Present: power constraints driving diverse computer architectures

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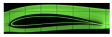
Analog continuous-time computing	Analog computers for rocket and artillery controllers.	Analog computers for field problems. 	1st transistorized analog computer. 	Analog-digital hybrid computers.	...			
Digital discrete-time computing	Turing's *Bomba*.	1st transistorized digital computer.	Moore's law projection for transistor scaling.	Dennard's scaling for transistor power density.	VLSI democratized.	FPGAs introduced.	End of Dennard's scaling. CPUs go multicore.	Cloud FPGAs: Microsoft Catapult. Amazon F1.
	Stored program computer.	Microprogram ming.	Instruction set architecture.	Reduced instruction set computers.		GPUs introduced.	Nvidia introduces CUDA.	ASICs: Google TPUs. DE Shaw Research Anton.

Heterogenous architectures

Transistor scaling and architectural abstractions drive digital revolution, make analog alternatives irrelevant

Scaling challenges drive heterogenous architectures

Figure: Emerging Architectures for Humanity's Grand Challenges, Yipeng Huang

Present: a rapidly evolving and influential field of study

Heterogeneity

Multicore CPUS, GPUS, FPGAs, ASICs, TPUs

Energy conservation

Laptop and phone battery life, datacenter energy consumption

Security

Spectre / Meltdown

Virtualization

Docker, Amazon AWS

Present: a rapidly evolving and influential field of study

CS 211 lays foundations for many areas of computer systems and science

- Internet technology
- Security
- Programming Languages and Compilers
- Systems Programming
- Database Implementation
- Operating Systems
- Distributed Systems
- Parallel Programming

Future: post-Moore's Law computer architectures

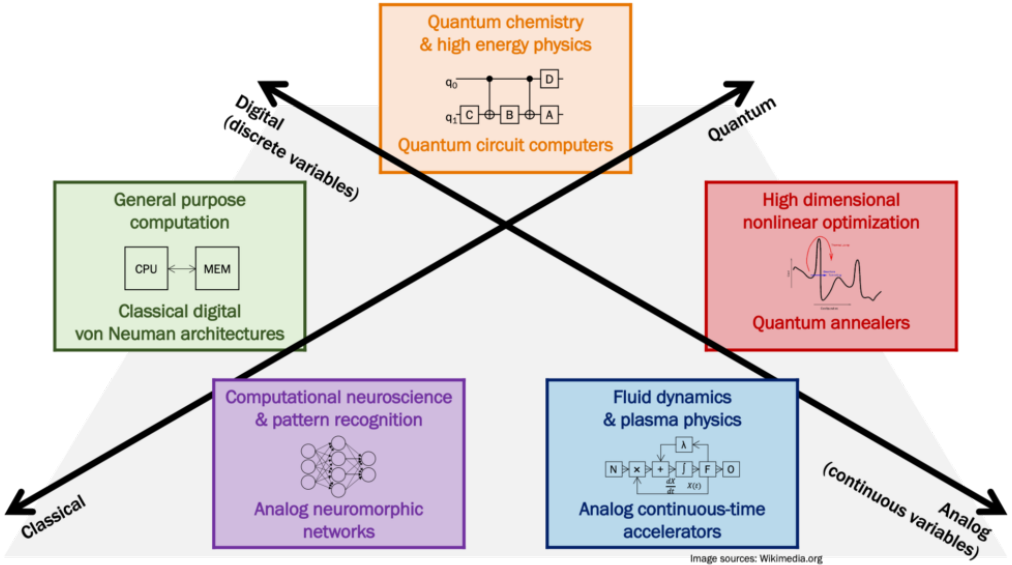
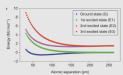


Image sources: Wikimedia.org

Future: post-Moore's Law computer architectures

Nonlinear scientific computation

Quantum simulation & optimization



New and extreme workload challenges

Multicore CPUs, GPUs, FPGAs, ASICs, analog, quantum, etc.

Limitations in transistor scaling

Dennard's scaling already ended

Moore's law increasingly costly to sustain

Open challenges in emerging architectures:

Problem abstractions
- How do you accurately solve big problems?

Programming abstractions
- Can you borrow ideas from conventional computing?

Architecture abstractions
- How to interface with the unconventional hardware?

Image sources: Lanyon and Whitfield et al., 2010