

# Quantum computing fundamentals: Dynamics, Measurement

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State  
composition; entangled  
dynamics  
measurement

# Postulates of quantum mechanics

1. State space
2. Composite systems
3. Evolution
4. Quantum measurement



1, 2, and 3 are linear and describe closed quantum systems. 4 is nonlinear and describes open quantum systems.

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# No-cloning theorem



There is no way to duplicate an arbitrary quantum state

Suppose a cloning operation  $U_c$  exists. Then:



$$U_c(|\phi\rangle \otimes |\omega\rangle) = |\phi\rangle \otimes |\phi\rangle,$$

$$U_c(|\psi\rangle \otimes |\omega\rangle) = |\psi\rangle \otimes |\psi\rangle,$$

for arbitrary states  $|\phi\rangle, |\psi\rangle$  we wish to copy.

▶ The overlap of the initial states is:

$$\langle\phi| \otimes \langle\omega| |\psi\rangle \otimes |\omega\rangle = \langle\phi| |\psi\rangle \cdot \langle\omega| |\omega\rangle = \langle\phi| |\psi\rangle$$

# No-cloning theorem

There is no way to duplicate an arbitrary quantum state

Suppose a cloning operation  $U_c$  exists. Then:

$$\{U_c\}$$



$$U_c(|\phi\rangle \otimes |\omega\rangle) = |\phi\rangle \otimes |\phi\rangle,$$

$$U_c(|\psi\rangle \otimes |\omega\rangle) = |\psi\rangle \otimes |\psi\rangle,$$

for arbitrary states  $|\phi\rangle, |\psi\rangle$  we wish to copy.

▶ The overlap of the final states is:

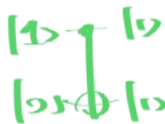
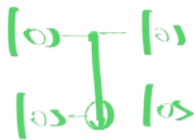
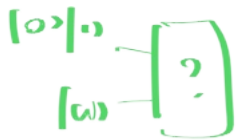
$$\langle\phi| \otimes \langle\phi| |\psi\rangle \otimes |\psi\rangle = \langle\phi| |\psi\rangle \cdot \langle\phi| |\psi\rangle = (\langle\phi| |\psi\rangle)^2$$

▶ The overlap of the final states is also:

$$U_c U_c^\dagger = I$$

$$\langle\phi| \otimes \langle\phi| |\psi\rangle \otimes |\psi\rangle = \langle\phi| \otimes \langle\omega| U^\dagger U |\psi\rangle \otimes |\omega\rangle = \langle\phi| \otimes \langle\omega| |\psi\rangle \otimes |\omega\rangle = \langle\phi| |\psi\rangle$$

▶  $(\langle\phi| |\psi\rangle)^2 = \langle\phi| |\psi\rangle$ , so  $\langle\phi| |\psi\rangle = 0$ , or  $\langle\phi| |\psi\rangle = 1$ ,  $|\phi\rangle$  and  $|\psi\rangle$  cannot be arbitrary states as claimed.

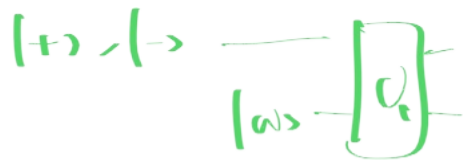


$|w\rangle$

?

$$|w\rangle = |0\rangle$$

$$? = \text{control}$$





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# Quantum postulate 3: Evolution



The time evolution of a state follows the Schrödinger equation

$$i\hbar \frac{\partial}{\partial t} |\psi(t)\rangle = H |\psi(t)\rangle$$

- ▶ Comes from the conservation of total energy in the closed system, one of the observables from the system state.
- ▶ Itself reflects a time-invariance.

$$\frac{\partial}{\partial t} |\psi(t)\rangle = \frac{-iH}{\hbar} |\psi(t)\rangle$$

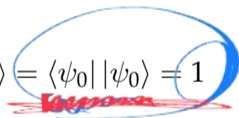
$$|\psi(t)\rangle = e^{\frac{-iH}{\hbar} t} |\psi(t)\rangle$$

## Quantum postulate 3: Evolution

The evolution of a closed quantum system is a unitary transformation.

$$|\psi(t = t_1)\rangle = U|\psi(t = t_0)\rangle$$

- ▶  $|\psi_1\rangle = U|\psi_0\rangle$
- ▶ In a closed quantum system,  $\langle \psi_1 | \psi_1 \rangle = \langle \psi_0 | U^\dagger U | \psi_0 \rangle = \langle \psi_0 | \psi_0 \rangle = 1$
- ▶  $U^\dagger U = I, U^\dagger = U^{-1}$ ; Such matrices  $U$  are unitary



$$y = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

$$y^t = y^{T*} = \left( \begin{bmatrix} 0 & i \\ -i & 0 \end{bmatrix} \right)^* = \begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$$

$$u^t = u^{-1}$$

$$y \cdot y^t = I$$

$$\left( \begin{array}{l} H \\ I \\ X \\ Y \\ \delta \\ \text{evol} \\ \text{cy} = \left[ \begin{array}{c|c} I & \\ \hline & 4 \end{array} \right] \end{array} \right)$$

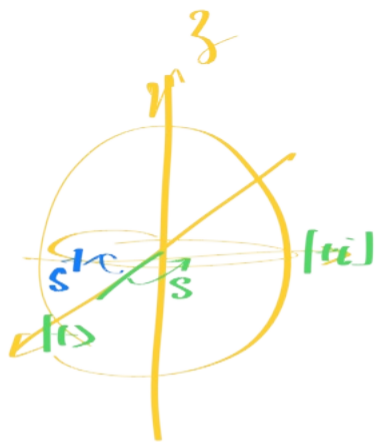
$$S = \sqrt{Z} = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$$

$$S^2 = Z$$

$$\begin{aligned} S|+\rangle &= \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix} \begin{bmatrix} \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} \end{bmatrix} \\ &= \begin{bmatrix} \frac{1}{\sqrt{2}} \\ i\frac{1}{\sqrt{2}} \end{bmatrix} = |+\!i\rangle \end{aligned}$$

$$S^t = \begin{bmatrix} 1 & 0 \\ 0 & -i \end{bmatrix}$$

$$S \cdot S^t = I \quad \therefore \quad S^{-1} = S^t$$







0

$$0^t = 0^{-1}$$

$$0 = 0^t$$

$$0 \cdot 0 |\varphi\rangle$$

$$= 0 0^t |\varphi\rangle$$

$$= 0 0^{-t} |\varphi\rangle$$

$$= \mathbb{I} |\varphi\rangle$$



# Universal classical computation

Toffoli (CCNOT) gate can represent all classical computation  
(How?)

# Functional completeness

All computation on binary variables can be represented as

$$f(x) = y$$

$$x \in \{0, 1\}^n; y \in \{0, 1\}^m$$

All Boolean expressions can be phrased as either CNF (and of ors) or DNF (or of ands).

Various sets of logic gates are functionally complete

- ▶ {NOT, AND, OR}
- ▶ {NAND}
- ▶ {NOR}

$$(A \wedge B) \vee (A \wedge \neg B)$$

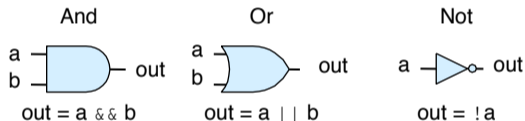


Figure: Source: CS:APP

Nand is complete

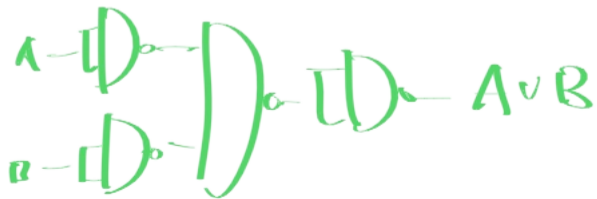
Not as nand



and as nand



or as nand

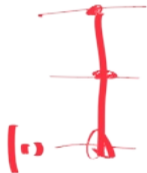




$$CCNOT = \begin{pmatrix} 1 & & & & & & & \\ & 1 & & & & & & \\ & & 1 & & & & & \\ & & & 1 & & & & \\ & & & & 1 & & & \\ & & & & & 1 & & \\ & & & & & & 1 & \\ & & & & & & & 1 \end{pmatrix}$$

to get

000 → 000  
 001 → 001  
 010 → 010  
 011 → 011  
 100 → 100  
 101 → 101  
 110 → 111  
 111 → 110



$$CCNOT = \begin{pmatrix} 1 & & & & & & & \\ & 1 & & & & & & \\ & & 1 & & & & & \\ & & & 1 & & & & \\ & & & & 1 & & & \\ & & & & & 1 & & \\ & & & & & & 1 & \\ & & & & & & & 1 \end{pmatrix}$$

to 4 t

~~000 → 0~~

001 → 0

~~010 → 0~~

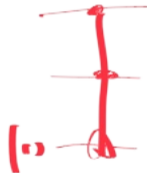
011 → 0

~~100 → 0~~

101 → 0

~~110 → 111~~

111 → 110





## Quantum postulate 4: Measurement

$$p(|0\rangle) = \langle \psi | |0\rangle \langle 0 | | \psi \rangle = \langle \psi | \begin{bmatrix} 1 \\ 0 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} | \psi \rangle = \frac{1}{2}$$

When a closed quantum system with state  $|\psi\rangle$  interacts with the environment, measurement takes place:

- ▶ The probability of the post-measurement state being in state  $|a_n\rangle$  is:

$$p(|a_n\rangle) = \langle \psi | |a_n\rangle \langle a_n | | \psi \rangle = |\langle a_n | \psi \rangle|^2$$

- ▶ The state of the quantum system is then renormalized to  $\frac{|a_n\rangle \langle a_n | \psi \rangle}{\sqrt{p(|a_n\rangle)}}$

Let's practice this with measuring a single-qubit state.



$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

$$P(|10\rangle) = \langle \Phi^+ | |10\rangle \langle 10| | \Phi^+ \rangle$$

$$= \langle \Phi^+ | \begin{pmatrix} 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{pmatrix} | \Phi^+ \rangle = \left( \langle 10 | | \Phi^+ \rangle \right)^2 = 0^2 = 0$$

$$P(|11\rangle) = \langle \Phi^+ | |11\rangle \langle 11| | \Phi^+ \rangle = \frac{1}{2}$$



$$|\Phi^+\rangle = \frac{1}{\sqrt{2}}|00\rangle + \frac{1}{\sqrt{2}}|11\rangle$$

$$\begin{cases} P = \frac{1}{2} & 0, 0 \\ P = \frac{1}{2} & 1, 1 \end{cases}$$

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Algorithms

protocols

- ↳ superdense coding
- ↳ teleportation

algorithms

- ↳

Handwritten notes in orange ink. The word 'Algorithms' is underlined. A large curly brace groups the items 'protocols', 'superdense coding', and 'teleportation'. Below this, the word 'algorithms' is written, followed by a list item '↳'.

# Entangled states: Bell state circuit

## Bell state circuit

$$|00\rangle \xrightarrow{H \otimes I} \frac{1}{\sqrt{2}} \left( |00\rangle + |10\rangle \right) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right) = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = |\Phi^+\rangle$$

Can  $|\Phi^+\rangle$  be treated as the tensor product (composition) of two individual qubits?

# Prove that the Bell state cannot be factored into two single-qubit states

## Bell state circuit

$$|00\rangle \xrightarrow{H \otimes I} \frac{1}{\sqrt{2}} (|00\rangle + |10\rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle) = \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 0 \\ 0 \\ 1 \end{bmatrix} = |\Phi^+\rangle$$

Can  $|\Phi^+\rangle$  be treated as the tensor product (composition) of two individual qubits?

No.

## Bell states form an orthogonal basis set

1.  $|00\rangle \xrightarrow{H\otimes I} \frac{1}{\sqrt{2}} \left( |00\rangle + |10\rangle \right) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} \left( |00\rangle + |11\rangle \right) = |\Phi^+\rangle$
2.  $|01\rangle \xrightarrow{H\otimes I} \frac{1}{\sqrt{2}} \left( |01\rangle + |11\rangle \right) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} \left( |01\rangle + |10\rangle \right) = |\Psi^+\rangle$
3.  $|10\rangle \xrightarrow{H\otimes I} \frac{1}{\sqrt{2}} \left( |00\rangle - |10\rangle \right) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} \left( |00\rangle - |11\rangle \right) = |\Phi^-\rangle$
4.  $|11\rangle \xrightarrow{H\otimes I} \frac{1}{\sqrt{2}} \left( |01\rangle - |11\rangle \right) \xrightarrow{CNOT} \frac{1}{\sqrt{2}} \left( |01\rangle - |10\rangle \right) = |\Psi^-\rangle$

# Superdense coding

## Transmit 2 bits of classical information by sending 1 qubit

1. Alice wishes to tell Bob two bits of information: 00, 01, 10, or 11.
2. Alice and Bob each have one qubit of a Bell pair in state  $|P\rangle = |\Phi^+\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle)$ .
3. Alice performs  $I$ ,  $X$ ,  $Z$ , or  $ZX$  on her qubit; she then sends her qubit to Bob.
4. Bob measures in the Bell basis to receive 00, 01, 10, or 11.

## Superdense coding circuit

[https://github.com/quantumlib/Cirq/blob/master/examples/superdense\\_coding.py](https://github.com/quantumlib/Cirq/blob/master/examples/superdense_coding.py)

# Superdense coding

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4. Bob measures in the Bell basis to receive 00, 01, 10, or 11.

Alice applies different operators on her qubit so Bob measures the message

1.  $|P\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow{I \otimes I} \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}}(|00\rangle + |10\rangle) \xrightarrow{H \otimes I} |00\rangle$
2.  $|P\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow{X \otimes I} \frac{1}{\sqrt{2}}(|10\rangle + |01\rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}}(|11\rangle + |01\rangle) \xrightarrow{H \otimes I} |01\rangle$
3.  $|P\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow{Z \otimes I} \frac{1}{\sqrt{2}}(|00\rangle - |11\rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}}(|00\rangle - |10\rangle) \xrightarrow{H \otimes I} |10\rangle$
4.  $|P\rangle = \frac{1}{\sqrt{2}}(|00\rangle + |11\rangle) \xrightarrow{ZX \otimes I} \frac{1}{\sqrt{2}}(-|10\rangle + |01\rangle) \xrightarrow{CNOT} \frac{1}{\sqrt{2}}(-|11\rangle + |01\rangle) \xrightarrow{H \otimes I} |11\rangle$